MIDDLE TENNESSEE STATE UNIVERSITY  
Campus Recreation  
Intramural Sports  

Horseshoes

ELIGIBILITY RULES

1. You must have a MTSU ID to participate. NO ID, NO PLAY…NO EXCEPTIONS!

2. No Person shall play on more than one single sex and co-rec team per sport. If caught doing so by supervisor or official, Player shall be suspended for remainder of season and that game shall be forfeited. Opposing team does not have to protest if caught by supervisor or official.

3. No person shall use false identification in order to participate. If caught, person will be suspended from Intramural Sports and possibly Campus Recreation activities for a period of time determined by the Associate Director of Intramurals, Sport Clubs, and Wellness.

THE GAME:

1. The Field: The playing field is 36 feet by 6 feet with a pit at each end. The pit is 72 inches by 36 inches, and the stake is centered in it. The foul line is 1 foot in front of each pit.

2. Team: one person from each team throws two horseshoes from the foul line toward the opposite pit.

3. Game: The horseshoes are scored at one point each for shoes that land within 6 inches of the stake and three points for "ringers" that surround the stake. Horseshoes that land further than 6 inches from the stake do not earn points. The next two players stand at the foul line and throw the horseshoes back toward the first stake. Scoring is done the same for the second round as for the first. The winner is the team that reaches 40 points first. Rally Scoring will be implied.

4. Time-Outs: There are no time-outs in horseshoes.

5. Substitutions: Substitutions may occur between games, not during play.

6. Equipment: Closed-toe shoes must be worn.

7. Mercy Rules: There are no mercy rules.

Horseshoes… 8/12/15