The Department of Recording Industry is internationally known for its innovative programs of study. The purpose of these programs is to prepare students for positions in virtually any phase of the audio production and music industries, to be entrepreneurs, or for postgraduate study. The department offers a Bachelor of Science degree in Recording Industry with concentrations in Music Business, Audio Production, and Commercial Songwriting. For those in the Music Business concentration, the department offers the “fast track” B.S./M.B.A. program in cooperation with the Jennings A. Jones College of Business.

Internships with a variety of companies and organizations in the industry are available for selected students. Opportunities to meet industry professionals, network, and develop contacts are provided throughout each semester. The department offers study abroad programs in Russia in connection with State University of Management in Moscow and in Great Britain. Audio engineering and production courses are taught in five departmental studios, a cinema remix room, a MIDI lab, a digital audio lab, a mastering lab, and a postproduction lab, all located on campus. Music Business students have access to modern marketing software and the most current industry data. Students in Commercial Songwriting work with professional songwriters.

The program is designed with advice from the National Academy of Recording Arts and Sciences, the National Association of Recording Merchandisers, the Society of Professional Audio Recording Services, and numerous industry professionals and executives.

The department offers a minor in Recording Industry for Music majors in the Music Industry concentration and other interested students. The department also offers a minor in Entertainment Technology in cooperation with the Speech and Theatre Department.

Curricular listings include General Education requirements in Communication, History, Humanities and/or Fine Arts, Mathematics, Natural Sciences, and Social/Behavioral Sciences categories as outlined on pages 64–67.

Transfer Credit Policy
Transfer credit into the Recording Industry major and minor will be accepted for the following core courses, lower-division courses, and non-RIM courses only: RIM 1020, 1230, 3000, 3010, 3600, 3700, 4700, PHYS 1600, MUHL 3670, PS 3530, ENGL 3810, JOUR 2710, and SOC 4170. Only 3 hours of transfer credit may be counted toward the major from among PHYS 1600, MUHL 3670, PS 3530, ENGL 3810, JOUR 2710, and SOC 4170. For students transferring from an institution that does not have an articulation agreement with MTSU, a course content evaluation and transfer validation test may be required before acceptance of the transfer of any RIM courses. Contact the department office for details.

NOTE 1: Students who take and pass MUTH 1110 Theory and Aural Skills I at MTSU with a C- or better and who are minoring in any Music minor are exempt from RIM 1230 Musicanship for Engineers but must take an additional 3 hours from the prescribed list of major electives.

NOTE 2: Students who take and pass MUTH 1110 Theory and Aural Skills I at MTSU with a C- or better and who are not minoring in any Music minor can have MUTH 1110 substituted for RIM 1230 Musicanship for Engineers and receive 4 hours credit toward the RIM major.

NOTE 3: Students who take and pass a college-level Music Theory I course at another institution and who are minoring in any Music minor must take and pass the Music Theory and Aural Skills Diagnostic Exam offered by the School of Music. Those who pass will have the requirement for RIM 1230 Musicanship for Engineers waived but must take an additional 3 hours from the prescribed list of major electives. Students who do not pass the Music Theory and Aural Skills Diagnostic Exam must take MUTH 1000 Elements of Music or RIM 1230 Musicanship for Engineers before taking MUTH 1110.

NOTE 4: Students who take and pass a college-level music theory course at another institution with a C- or better and who are not minoring in any Music minor can have that course substituted for RIM 1230 Musicanship for Engineers and receive 3 or 4 hours credit toward the Recording Industry major.

General Education Requirements for Recording Industry Majors
For General Education Mathematics, Recording Industry majors must take MATH 1710 or a higher level math course. MATH 1010 will not meet this requirement.

Computer Literacy Requirements for Recording Industry Majors
To meet the computer literacy requirement, Recording Industry majors should take CSCI 1150 or INFS 2200 or minor in Computer Science. CSCI 1000 will not meet this requirement.

NOTE: INFS 2200 is required for Business Administration minors.

Admission to Candidacy
Students are required to be admitted to candidacy to earn a degree as a Recording Industry major in the College of Mass Communication and as a prerequisite to enrollment in most upper-division courses within the college. To apply for candidacy, a student must have

1. completed all academic enrichment requirements;
2. completed all high school deficiencies;
3. completed 45 hours (not to include academic enrichment courses);
4. completed the math requirement (College Algebra or higher level math) with a minimum 2.0 grade;
5. completed candidacy courses (JOUR/EMC/RIM 1020; RIM 3000, 3010, 3600) with a minimum 2.0 grade in each;
6. maintained good standing (not on probation).
The department will open a limited number of candidacy slots in the concentrations each year. Candidacy will be granted three times per year, after the end of the Fall and Spring Semesters and Summer Term. Candidacy will be granted into one concentration only. Changing concentrations will require a reapplication to candidacy. Eighty-five percent of available slots in each concentration will be awarded based on the candidacy formula score. The candidacy formula will include weighted numbers for cumulative GPA, required mathematics course (College Algebra) grade, candidacy course GPA, and total hours earned. Score = (cumulative GPA x 3) + (College Algebra grade x 3) + (candidacy course GPA x 4) + (total hours x .05).

Fifteen percent of available slots in each concentration will be awarded based on a faculty committee recommendation on an appeal application. Appeal applications will be accepted after formula slots have been announced early in the Fall and Spring Semester and Summer Term. Appeal recommendations will be based on exceptional circumstances and/or exceptional talent and/or diversity considerations.

Applications for admission to candidacy are available at the Recording Industry Department office and should be submitted by students during the semester in which they will have completed the foregoing requirements.

Students may not take other RIM courses, with the exception of the candidacy requirements, RIM 1230 and RIM 3650, until they have successfully completed admission to candidacy.

**Grading Policy**

Students majoring in Recording Industry must receive grades of C or better in all Recording Industry courses in order for them to count toward the major. A minimum grade of C is required in all classes that are prerequisite to Recording Industry classes. Recording Industry majors may be required to take an exit examination in order to graduate.

**NOTE:** Students who fail to attend the first class meeting of any RIM course without prior arrangement with the instructor will lose their places in class and those spaces will be made available to other students. This includes labs.

**Dual Concentration**

For a dual concentration, students must complete the required core and both required sub-cores plus enough electives to reach 48 hours in the major. Students must achieve candidacy in both concentrations. The minor choice must be approved by the chair.

**Major in Recording Industry**

In addition to 41 hours of General Education requirements, a student must take 48 hours of Recording Industry courses with a concentration in Music Business, Audio Production, or Commercial Songwriting. Recording Industry majors complete one minor. See minors for Recording Industry majors below for information on the available minors.

**Concentration: Music Business**

All majors are required to take:

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>EMC/JOUR/RIM 1020</td>
<td>American Media and Social Institutions</td>
</tr>
<tr>
<td>RIM 3000</td>
<td>History of the Recording Industry</td>
</tr>
<tr>
<td>RIM 3010</td>
<td>Audio Fundamentals</td>
</tr>
<tr>
<td>RIM 3600</td>
<td>Survey of the Recording Industry</td>
</tr>
<tr>
<td>RIM 3700</td>
<td>Copyright Law</td>
</tr>
<tr>
<td>RIM 4700</td>
<td>Contracts and Legal Issues</td>
</tr>
</tbody>
</table>

**Sub-core:**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>RIM 3720</td>
<td>Artist Management</td>
</tr>
<tr>
<td>RIM 3900</td>
<td>Music Publishing</td>
</tr>
<tr>
<td>RIM 4320</td>
<td>Concert Promotion and Touring</td>
</tr>
<tr>
<td>RIM 4620</td>
<td>Marketing of Recordings</td>
</tr>
</tbody>
</table>

**Electives - students must choose 18 hours from the following:**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>RIM 3020</td>
<td>Commercial Songwriting</td>
</tr>
<tr>
<td>RIM 3100</td>
<td>Music as Popular Culture</td>
</tr>
<tr>
<td>RIM 3200</td>
<td>History of Country Music</td>
</tr>
<tr>
<td>RIM 3500</td>
<td>Lecture Series</td>
</tr>
<tr>
<td>RIM 3580</td>
<td>RIM Practicum*</td>
</tr>
<tr>
<td>RIM 3650</td>
<td>Free Expression, Mass Media, and the American Public</td>
</tr>
<tr>
<td>RIM 3770</td>
<td>Publicity in the Recording Industry</td>
</tr>
<tr>
<td>RIM 3780</td>
<td>Entertainment Reporting and Writing</td>
</tr>
<tr>
<td>RIM 3890</td>
<td>International Recording Industry</td>
</tr>
<tr>
<td>RIM 4000</td>
<td>Recording Industry Internship: Business*</td>
</tr>
<tr>
<td>RIM 4510</td>
<td>Study Abroad</td>
</tr>
<tr>
<td>RIM 4630</td>
<td>Recording Industry Research</td>
</tr>
<tr>
<td>RIM 4690</td>
<td>New Media for the Music Business</td>
</tr>
<tr>
<td>RIM 4720</td>
<td>Record Retail Operations</td>
</tr>
<tr>
<td>RIM 4730</td>
<td>The A&amp;R Function</td>
</tr>
<tr>
<td>RIM 4740</td>
<td>Studio Business Operations</td>
</tr>
<tr>
<td>RIM 4800</td>
<td>Understanding the Nashville Music Business—Past and Future</td>
</tr>
<tr>
<td>RIM 4810</td>
<td>Topics in Recording Industry</td>
</tr>
<tr>
<td>RIM 4820</td>
<td>Record Label Operations</td>
</tr>
<tr>
<td>RIM 4840</td>
<td>Music Publishing Administration</td>
</tr>
<tr>
<td>RIM 4900</td>
<td>Individual Problems in the Recording Industry</td>
</tr>
</tbody>
</table>

**Of the 18 hours of electives, up to 3 credit hours may be selected from the following courses:**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>MUHL 3670</td>
<td>History of Popular Music in America</td>
</tr>
<tr>
<td>PS 3530</td>
<td>Legal Writing and Research</td>
</tr>
<tr>
<td>ENGL 3810</td>
<td>British Popular Culture</td>
</tr>
<tr>
<td>SOC 4170</td>
<td>The Social Context of Southern Music</td>
</tr>
<tr>
<td>JOUR 2710</td>
<td>Media Writing</td>
</tr>
</tbody>
</table>

*No more than 6 hours total are allowed toward the major from any combination of RIM 3580, 4000, or 4010.*

**NOTE:** Students electing the Music Business concentration may take up to 9 semester hours of their electives from the other concentrations.

**NOTE:** All Music Business concentration students must complete one course (three hours) of accounting. This requirement may be met with ACTG 2110, 2120, or 3000. This requirement may be included within the minor requirement.
Summary of Requirements for Music Business Concentration:
Recording Industry core: 18
Music Business sub-core: 12
Music Business electives: 18
Total hours in the major: 48

Music Business M.B.A. Fast Track
This program is designed to allow students in the Music Business concentration to obtain all prerequisites for entrance into the M.B.A. program. Careful planning of undergraduate and graduate course selection is required. For details on this plan of study, consult Tom Hutchison, COMM 211. For M.B.A. admission requirements, consult the Graduate Catalog or Troy Festervand, M.B.A. advisor, BAS N222A.

Concentration: Audio Production
All majors are required to take:
EMC/JOUR/RIM
  1020 American Media and Social Institutions
RIM  3000 History of the Recording Industry
RIM  3010 Audio Fundamentals
RIM  3600 Survey of the Recording Industry
RIM  3700 Copyright Law
RIM  4700 Contracts and Legal Issues

Sub-core:
RIM  1230 Musicianship for Engineers*
RIM  4190 Introduction to MIDI and Sound Synthesis
RIM  4200 Digital Audio Technology
RIM  4400 Recording Studio Techniques
RIM  4440 Critical Listening

Electives - students must choose 15 hours from the following:
PHYS 1600 Physics of Music
RIM  3020 Commercial Songwriting
RIM  3450 Advanced Musicianship for Engineers
RIM  3500 Lecture Series
RIM  3580 RIM Practicum*
RIM  4010 Recording Industry Internship: Technology*
RIM  4290 MIDI Sequencing and Virtual Instruments
RIM  4300 Advanced Pro Tools Techniques
RIM  4330 Sound Reinforcement
RIM  4480 Mastering
RIM  4510 Study Abroad
RIM  4570 The Art of Soundtrack Design
RIM  4580 Sound for Picture
RIM  4590 Computer-based Scoring for Visual Media
RIM  4650 Multitrack Music Recording: Studio A
RIM  4651 Multitrack Music Recording: Studio B
RIM  4660 Advanced Music Engineering
RIM  4670 Studio Production
RIM  4740 Studio Business Operations
RIM  4810 Topics in Recording Industry
RIM  4830 Recording Studio Maintenance
RIM  4900 Individual Problems in the Recording Industry
RIM  4910 Advanced Production Seminar

*No more than 6 hours total are allowed toward the major from any combination of RIM 3580, 4000, or 4010.

NOTE: Audio Production concentration students should complete RIM 1230 Musicianship for Engineers for MUTH 1110 Theory and Aural Skills I during their freshman year.

*NOTE: See note under Transfer Credit Policy for RIM 1230/MUTH 1110 substitution.

Summary of Requirements for Commercial Songwriting Concentration:
Recording Industry core: 18
Commercial Songwriting electives: 15
Total hours in the Major: 48

Concentration: Commercial Songwriting
All majors are required to take:
EMC/JOUR/RIM
  1020 American Media and Social Institutions
RIM  3000 History of the Recording Industry
RIM  3010 Audio Fundamentals
RIM  3600 Survey of the Recording Industry
RIM  3700 Copyright Law
RIM  4010 Recording Industry Internship: Technology*

Sub-core:
RIM  1230 Musicianship for Engineers
RIM  3020 Commercial Songwriting
RIM  3900 Music Publishing
RIM  4020 Advanced Songwriting

Choose one:
RIM  4190 Introduction to MIDI and Sound Synthesis
RIM  4200 Digital Audio Technology
RIM  4210 Personal Desktop Music Production
RIM  4400 Recording Studio Techniques

Electives - students must choose 15 hours from the following:
RIM  3100 Music as Popular Culture
RIM  3200 History of Country Music
RIM  3450 Advanced Musicianship for Engineers
RIM  3500 Lecture Series
RIM  3580 RIM Practicum*
RIM  3720 Artist Management
RIM  4000 Recording Industry Internship: Business*
RIM  4010 Recording Industry Internship: Technology*
RIM  4190 Introduction to MIDI and Sound Synthesis
RIM  4200 Digital Audio Technology
RIM  4210 Personal Desktop Music Production
RIM  4320 Concert Promotion and Touring
RIM  4400 Recording Studio Techniques
RIM  4440 Critical Listening
RIM  4510 Study Abroad
RIM  4800 Understanding the Nashville Music Business--Past and Future
RIM  4810 Topics in Recording Industry
RIM  4840 Music Publishing Administration
RIM  4900 Individual Problems in the Recording Industry

*No more than 6 hours total are allowed toward the major from any combination of RIM 3580, 4000, or 4010.

NOTE: Students electing the Commercial Songwriting concentration may take up to 9 semester hours of their electives from the other concentrations.
Following is a suggested pattern of study for the first two years; however, consultation with the assigned advisor is necessary before registration.

**Recommended Curriculum**

**FRESHMAN**

<table>
<thead>
<tr>
<th>Course</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENGL 1010, 1020 (Comm)</td>
<td>6</td>
</tr>
<tr>
<td>COMM 2200</td>
<td>3</td>
</tr>
<tr>
<td>Humanities and/or Fine Arts</td>
<td>6</td>
</tr>
<tr>
<td>MATH 1710 (Math)</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 1150 or INFS 2200</td>
<td>3</td>
</tr>
<tr>
<td>EMC/JOUR/RIM 1020 (Soc/Beh Sci)</td>
<td>3</td>
</tr>
<tr>
<td>RIM 3000</td>
<td>3</td>
</tr>
<tr>
<td>RIM 3600</td>
<td>3</td>
</tr>
<tr>
<td><strong>Total</strong></td>
<td>30</td>
</tr>
</tbody>
</table>

**SOPHOMORE**

<table>
<thead>
<tr>
<th>Course</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENGL 2020 or 2030</td>
<td>3</td>
</tr>
<tr>
<td>HUM 2100 (Hum/FA)</td>
<td>3</td>
</tr>
<tr>
<td>HIST 2010, 2020</td>
<td>6</td>
</tr>
<tr>
<td>Natural Sciences (2 prefixes)</td>
<td>8</td>
</tr>
<tr>
<td>RIM 3010</td>
<td>3</td>
</tr>
<tr>
<td>Social/Behavioral Sciences</td>
<td>3</td>
</tr>
<tr>
<td><strong>Total</strong></td>
<td>29–32</td>
</tr>
</tbody>
</table>

**NOTE:** Students should see their advisors to develop their individual schedules. Certain prerequisites and sequences in particular major concentrations and minors require special attention.

**Minors for Recording Industry Majors**

All Recording Industry majors are required to complete one minor.

Production and Technology concentration students may pick any minor available at MTSU. Recommended minors are Computer Science, Electronics, Electro-Acoustics, Entrepreneurship, Entertainment Technology, Film Studies, Mass Communication, Music Industry, and Entertainment Arts Design.

Music Business concentration students must pick one minor from four offered in the Jennings A. Jones College of Business or one (with three specialty areas) offered in the College of Mass Communication. From the Jennings A. Jones College of Business are the following: Business Administration, Entrepreneurship, Management, and Marketing. From the College of Mass Communication, students may select Mass Communication with specialty areas in journalism, public relations, or media management. ACTG 2110 or 3000 must be taken by all Music Business concentration students.

Commercial Songwriting concentration students must pick one minor from among Entrepreneurship, Creative Writing, or Music.

Students should consult minor requirements below.

**Minor Information**

For information on the Business Administration, Entrepreneurship, and Film Studies minors, see the Interdisciplinary Minors section on page 80.

For information on the Management and Marketing minors, see the Department of Management and Marketing on page 153.

For information on the Creative Writing minor, see Interdisciplinary Minors on page 80.

For information on the Electro-Acoustics minor, see the Department of Physics and Astronomy on page 139.

For information on the Electronics minor, see the Department of Engineering Technology on page 125.

For information on the Computer Science minor, see the Department of Computer Science on page 123.

For information on the Music and Music Industry minors, see the School of Music on page 198.

For information on the Entertainment Arts Design minor, see the Department of Speech and Theatre on page 211.

For information on the Mass Communication and Entertainment Technology minors, see below.

Courses may not be used to satisfy requirements for more than one minor or for a minor and the major.

All minors require a minimum 2.00 GPA in the minor coursework to graduate.

**Mass Communication Minor**

The minor in Mass Communication requires 18 hours of elective coursework in the College of Mass Communication not including EMC/JOUR/RIM 1020, JOUR/EMC 3580, JOUR/EMC 4000, or any RIM courses. Nine (9) hours must be upper-division elective courses.

The journalism, public relations, or media management specialty areas require an additional three (3) hours from ACTG 2110 or 3000.

**Journalism Specialty**

**Required courses (15 hours):**

- ACTG 2110 Principles of Accounting I OR ACTG 3000 Survey of Accounting for General Business
- JOUR 2710 Media Writing
- JOUR 3090 Reporting
- JOUR 3530 Feature Writing
- JOUR 4250 Mass Media Law
- Elective courses in minor, choose two:
  - EMC 2220 Television Newswriting
  - EMC 3020 Writing for the Electronic Media
  - EMC 3060 Writing for Digital Media
  - EMC 3410 Electronic Media News Writing
  - EMC 3500 Electronic Media News Reporting and Producing
  - EMC 3570 Broadcast Announcing/Performance
  - EMC 3740 Advanced Electronic Media News Reporting and Producing
  - JOUR/EMC 3000 Introduction to Motion Pictures
  - JOUR 3450 Editing
  - JOUR 3510 Media History and American Culture
  - JOUR 3520 Specialized Journalism
  - JOUR 3590 Magazine Writing and Editing
  - JOUR/EMC/RIM 3650 Free Expression, Mass Media, and the American Public
  - JOUR/EMC 4210 Mass Communication and Society
  - JOUR 4300 Reviewing and Criticism
  - JOUR 4440 Advanced Reporting
  - JOUR 4660 Mass Media Research
  - JOUR 4780 Media and Markets
  - JOUR/EMC 4790 Global News and World Media Cultures
  - PHOT 2050 Basic Black and White Photography

**Total hours: 21**
Public Relations Specialty

Required courses (15 hours):
- ACTG 2110 Principles of Accounting I OR ACTG 3000 Survey of Accounting for General Business
- JOUR 2710 Media Writing
- JOUR 4250 Mass Media Law
- PR 3040 Public Relations Principles
- PR 3360 Public Relations Communication

Elective courses in minor, choose two:
- ADV 3020 Survey of Advertising
- ADV 3480 Advertising Media Planning
- ADV 4160 Advertising Copywriting
- EMC 2220 Television News Writing
- EMC 3020 Writing for the Electronic Media
- EMC 3060 Writing for Digital Media
- EMC 3410 Electronic Media News Writing
- EMC 3500 Electronic Media News Reporting and Producing
- EMC 3570 Broadcast Announcing/Performance
- EMC 3740 Advanced Electronic Media News Reporting and Producing
- EMC 4020 Advanced Scriptwriting
- GRAF 2950 Media Design Applications
- GRAF 3010 Media Design and Visual Language
- GRAF 3910 Basic Media Design
- JOUR 3510 Media History and American Culture
- JOUR 3530 Feature Writing
- JOUR 3590 Magazine Writing and Editing
- JOUR/EMC/RIM 3650 Free Expression, Mass Media, and the American Public
- JOUR/EMC 4210 Mass Communication and Society
- JOUR/EMC 4660 Mass Media Research
- JOUR 4780 Media and Markets
- JOUR/EMC 4790 Global News and World Media Cultures
- JOUR/EMC 4850 Ethics and Mass Communication
- PHOT 2050 Basic Black and White Photography
- PR 3380 Public Relations Publications
- PR 3400 Case Studies in Public Relations
- PR 4740 Public Relations Campaigns

Total hours: 21

Media Management Specialty

Required courses (9 hours):
- ACTG 2110 Principles of Accounting I OR ACTG 3000 Survey of Accounting for General Business
- JOUR 2710 Media Writing
- JOUR 4250 Mass Media Law
- ADV 3020 Survey of Advertising OR
- PR 3040 Public Relations Principles OR
- EMC 2410 Introduction to Electronic Media

Elective courses in minor, choose four:
One must be from
- EMC 3030 Electronic Media Advertising
- EMC 3110 Radio Station Operations
- EMC 4010 Electronic Media Sales
- EMC 4140 Electronic Media Programming
- EMC 4430 Electronic Media Management

An additional three courses may be taken from those above or from the following:
- JOUR 4780 Media and Markets
- JOUR/EMC 4660 Mass Media Research
- JOUR/EMC 4800 Seminar in Media Issues
- JOUR/EMC 4850 Ethics and Mass Communication

Total hours: 21

Entertainment Technology Minor

This minor consists of 18 hours of coursework. Recording Industry majors are limited to 6 hours of RIM courses from the list below and may not use RIM courses required in the RI major.

Select 18 hours from the list below:
- ET 3610 Introduction to Electricity and Electronics, 4 hrs.
- ET 4640 Industrial Electricity, 3 hrs.
- THEA 2110 Stagecraft, 3 hrs.
- THEA 3000 Sound Design for Arts and Entertainment, 3 hrs.
- THEA 3100 Make-Up Techniques for Performers, 3 hrs.
- THEA 3200 Introduction to Costume for Arts and Entertainment, 3 hrs.
- THEA 3300 Scene Design, 3 hrs.
- THEA 3400 Introduction to Lighting for Arts and Entertainment, 3 hrs.
- THEA 4000 Advanced Sound Design for Arts and Entertainment, 3 hrs.
- THEA 4100 Special Effects Make-Up, 3 hrs.
- THEA 4110 Make-Up Design and Creation, 3 hrs.
- THEA 4200 Costume Technology and Production, 3 hrs.
- THEA 4210 Advanced Costume Technology and Production, 3 hrs.
- THEA 4220 Costume Design for Arts and Entertainment, 3 hrs.
- THEA 4230 Advanced Costume Design for Arts and Entertainment, 3 hrs.
- THEA 4290 Problems in Theatre, 1-3 hrs.
- THEA 4300 Advanced Scenic Design, 3 hrs.
- THEA 4390 Topics in Scenography, 1-3 hrs.
- THEA 4400 Intermediate Lighting for Arts and Entertainment, 3 hrs.
- EMC 3040 Electronic Graphics for Television, 3 hrs.
- EMC 3120 Sight, Sound, and Motion, 3 hrs.
- EMC 3130 Television Production, 3 hrs.
- EMC 3140 Multi-Camera Directing and Producing, 3 hrs.
- EMC 3150 Single-Camera Directing and Producing, 3 hrs.
- EMC 3200 Still Digital Imaging, 3 hrs.
- EMC 3300 Introduction to Digital Animation, 3 hrs.
- EMC 3310 Intermediate Digital Animation, 3 hrs.
- EMC 3420 Corporate Video, 3 hrs.
- EMC 4940 Advanced Seminar—Electronic Media Production, 3 hrs.
- PHOT 2050 Basic Black and White Photography, 3 hrs.
- PHYS 1600 Physics of Music, 3 hrs.
- RIM 3450 Advanced Musicianship for Engineers, 3 hrs.
- RIM 3580 RIM Practicum, 1 to 3 hrs.
- RIM 4290 MIDI Sequencing and Virtual Instruments, 3 hrs.
- RIM 4300 Advanced Pro Tools Techniques, 3 hrs.
- RIM 4320 Concert Promotion and Touring, 3 hrs.
- RIM 4330 Sound Reinforcement, 3 hrs.
- RIM 4570 The Art of Soundtrack Design, 3 hrs.
- RIM 4650 Multitrack Music Recording: Studio B, 3 hrs.
- RIM 4651 Multitrack Music Recording: Studio A, 3 hrs.
- RIM 4660 Advanced Music Engineering, 3 hrs.
- RIM 4670 Studio Production, 3 hrs.
- RIM 4740 Studio Business Operations, 3 hrs.
- RIM 4910 Advanced Production Seminar, 3 hrs.
- RIM/EMC 4580 Sound for Picture, 3 hrs.

These courses cannot be used by RI Audio Production majors since they are already required in the major.
- RIM 1230 Musicianship for Engineers, 3 hrs.
- RIM 3010 Audio Fundamentals, 3 hrs.
- RIM 4390 Introduction to MIDI and Sound Synthesis, 3 hrs.
- RIM 4200 Digital Audio Technology, 3 hrs.
- RIM 4400 Recording Studio Techniques, 3 hrs.
- RIM 4440 Critical Listening, 3 hrs.

Total hours in Entertainment Technology minor: 18
Information about the Entertainment Technology minor for nonmajors can be found on page 84.

**Minor in Recording Industry for Nonmajors**
The minor in Recording Industry consists of 18 semester hours including RIM 3000 and 3600 and 12 hours of Recording Industry electives as approved by the minor advisor. MUHL 3670 may not be used to meet both major and minor requirements. Students must maintain a 2.00 average in the Recording Industry minor.

**Courses in Recording Industry [RIM]**
See back of catalog for course descriptions.

**Graduate Study**
The department offers the Master of Arts degree in Recording Arts and Technology. Requirements for this degree and a list of the courses offered for graduate credit are published in the Graduate Catalog.