

Department of Art

Jean Nagy, Chair
Todd Hall 227C

Anfinson, Baggarly, Buxkamper, Dummons, Higgins, Johnson, Kelker, Koenig, Lorson, C. Nuell, L. Nuell, Phouthavong-Houghton, Recchia, Rehm, Rushlow, Sickler-Voigt, Tewell, Thayer

Programs in the Department of Art lead to the Bachelor of Science, the Bachelor of Fine Arts, or the Bachelor of Arts degree. Persons pursuing the B.S. degree will major in Art Education; this program offers preparation for public school teaching at all grade levels and for graduate-level study in the field of art education.

In order to earn the B.F.A. degree, a student majors in Art and selects one of two concentrations—Graphic Design or Studio. These programs offer preparation for work as a commercial artist/designer and/or for advanced study in a studio area of interest.

Persons pursuing the B.A. degree major in Art History may elect a concentration in Modern and Contemporary, Medieval and Renaissance, or Non-Western: pre-Columbian, Latin American, African, and African American, or a general track without a concentration. This program offers preparation for those who wish to pursue careers in museums, galleries, or arts organizations and/or further study at the graduate level.

Minors in Art, Art History, and Art Education also are available.

Students transferring into department programs may be required to submit a portfolio of artwork for review before transfer credits are approved.

Transfer and MTSU students in any Art major (except Graphic Design concentration students) must have completed each foundation course—ART 1610, 1620, 1630, 1640, 1910, 1920, and 1930—with a grade of C (2.00) or better before progressing to their major courses.

Transfer and MTSU students in the Graphic Design concentration will continue to use candidacy program requirements listed on next page.

Curricular listings include General Education requirements in Communication, History, Humanities and/or Fine Arts, Mathematics, Natural Sciences, and Social/Behavioral Sciences categories as outlined on pages 64–67.

Recommended Lower-Division Curriculum

FIRST YEAR - FALL		FIRST YEAR - SPRING	
ENGL 1010 (Comm)	3	ENGL 1020 (Comm)	3
Natural Sciences	4	Natural Sciences	4
ART 1610	3	ART 1630	3
ART 1620	3	ART 1640	3
ART 1910	3	ART 1920	3
	16		16

SECOND YEAR - FALL		SECOND YEAR - SPRING	
COMM 2200 (Comm)	3	ENGL 2020 or 2030 or	3
Mathematics	3	HUM 2610 (Hum/FA)	3
History	3	HIST 2010, 2020, or 2030	3
Entry-level studios	6	Social/Behavioral Sciences	3
		Entry-level studio	3
		Second-level studio	3
			15

Major in Art

The B.F.A. program is designed for those who wish to work professionally as artists in art-related fields and/or work toward a graduate degree (M.F.A.). All students pursuing a major in Art are required to complete the General Education requirements as specified by the department. Students should consult with their advisors each semester in order to plan their schedules of courses.

Students electing the Studio concentration choose a studio emphasis from ceramics, metals, painting, printmaking, or sculpture. Students in the Studio concentration must take 3 to 6 hours in directed problems leading to a senior exhibit. This is listed in the course descriptions as Level VI in each area.

Concentration: Studio

The Studio concentration requires the completion of a minimum of 79 semester hours in art-related courses including

- 33 hours of major core courses: ART 1610, 1620, 1630, 1640, 1910, 1920, 1930, and 3 additional hours as advised by department; PHIL 4100; and two upper-division art history courses;
- 18 hours from a single studio area: Levels I, II, III, IV, V, and VI chosen from ceramics, painting, printmaking, or sculpture;
- 19 hours of guided electives consisting of
 - Studio electives: 10 hours selected from entry- and upper-level courses in one or more of the following studio areas: book arts, ceramics, computer art, drawing, graphic design, multimedia, printmaking, painting, and sculpture.
 - Art electives: 9 hours selected from entry- and upper-level courses in one of the following areas: book arts, ceramics, computer art, drawing, graphic design, printmaking, painting, art history, sculpture, and multimedia. Courses should be relevant to the student's area of emphasis.
- Art minor: 9 hours selected from entry- and upper-level courses in one of the following areas: book arts, ceramics, graphic design, printmaking, painting, and sculpture.

Studio Portfolio Review

Each candidate for the B.F.A. degree with a Studio concentration must sign up for and submit representative samples of his or her art coursework to a Studio Portfolio Review and appear in person to discuss his/her progress toward the B.F.A. This will take place at the first scheduled Studio Portfolio Review that is immediately prior to or immediately following the student's successful completion of ART 1610, 1620, 1630, 1640, two art history courses, and four studio courses.

Concentration: Graphic Design

The Graphic Design concentration requires the completion of a minimum of 79 semester hours in art and graphic-related courses including

- 19 hours of foundation courses: ART 1610, 1620, 1630, 1640, 1910, 1920, and 1 additional hour as advised by department
- 18 hours of core graphic design courses taken in the following sequence: ART 2310, 3320, 2320, 3330, 4310, 4320

3. 3 hours of ART 4330 - Internship, which may be taken concurrently with ART 4320
4. 15 hours of specified graphic-related electives:
 - A. ART 3930 or 4390
 - B. ART 3550 or 3770
 - C. ART 4280 or 4290
 - D. PHOT 2050 or ADV 3020
 - E. PHOT 3200 or ART 3610 or 3620
5. 9 hours of specified studio electives, complete 3 courses from:
 - A. ART 2130 or 3140
 - B. ART 2510
 - C. ART 3650 or 2620
 - D. ART 2710
 - E. ART 2810 or 3820
6. 6 hours of upper-division art history
 - A. ART 4920
 - B. One additional upper-division course in art history
7. 9 hours of a minor in art approved by the advisor and chosen from the approved areas

The Graphic Design concentration within the Art Department includes a candidacy program based on successful completion of certain required classes with specified minimum grade point expectations and performance for retention in Graphic Design. The candidacy program imposes requirements in several areas:

1. Admission to most upper-division professional courses in the Graphic Design concentration will be restricted to students admitted to candidacy.
2. All students in the Graphic Design concentration should apply for admission to candidacy at the end of the semester in which they will have completed 45 semester hours of coursework.
3. At a minimum, students in the Graphic Design concentration must have completed **each** of the following courses with a grade of C (2.00) or better before applying for candidacy:
 - ART 1610 Two-Dimensional Design
 - ART 1620 Drawing I
 - ART 1630 Three-Dimensional Design
 - ART 1640 Drawing II
 - ART 2310 Graphic Design Technologies
 - ART 3320 Typographic Design
 - ART 2320 Word and Image
4. At a minimum, students applying for candidacy in the Graphic Design concentration must have an overall GPA of at least 2.00 on all University-level coursework.
5. Students applying for candidacy in the Graphic Design concentration must twice submit for juried review a portfolio containing work completed in the courses listed in item 3 above. (The majority of the work in the portfolio must be two-dimensional.) The first portfolio review will follow completion of ART 3320 and a second review will follow completion of ART 2320. If after the second portfolio review a student is not admitted to candidacy the student may, with modifications, submit the portfolio one additional time before being asked to find another major or concentration.

Career Opportunities in Art

Students interested in career opportunities in art should consult their advisors for information regarding preparatory MTSU courses, graduate programs, certification, etc., for careers in arts administration and art therapy.

Minor in Art

A general minor in Art requires the following sequence of courses: ART 1610, 1620, 1630, 1640, and two studio courses, one of which must be upper division and taken in residence.

Students majoring in Mass Communication programs take the following sequence, as requested by that college, for the Art minor: ART 1610, 1620, 1630, 1640, and two studio or art history classes, one of which must be upper division and taken in residence. Media Design majors in Mass Communication have the option of substituting ART 1910 or 1920 for ART 1640.

Students in the Digital Media Communication concentration in the Department of Electronic Media Communication take the following sequence, as requested by that college, for the Art minor: ART 1610, 1620, 2310, 3930, 4390, 4400. Digital Media Communication students have the option of substituting another appropriate upper-division interactive studio course for 3930, 4390, and 4400.

Major in Art Education

The B.S. program in Art Education is designed for those who wish to teach in public schools. All students pursuing a major in Art Education are required to complete the General Education requirements as specified by the department and as required for certification. Students should consult with their advisors each semester in order to plan their schedule of courses.

Students majoring in Art Education minor in Secondary Education.

NOTE: Please see the Educational Leadership Department on page 210 for Secondary Education minor requirements.

Art Education

The major in Art Education requires the completion of a minimum of 53 semester hours in the Art Department.

1. ART 1610, 1620, 1630, 1640, 1910, 1920, 1930, 2220, 2510, 2710, 3210, and 3220;
2. 18 hours from ART 3550; 2130, 3140 or 4000; 3520; 3720, 2810, 3820, to include one series of two courses in a two-dimensional area and one series of two courses in a three-dimensional area plus an additional pair of either two-dimensional (2150 and 3550 or 2130 and 3550 or 2710 and 3720) or three-dimensional (2510 and 3520 or 2810 and 3820) offerings;
3. 5 hours of upper-division art history.

Minor in Art Education

The minor in Art Education requires a minimum of 22 semester hours in art as recommended by the department chair.

Art Department Slide Library

Located in Andrew L. Todd Hall 223, the Slide Library is a resource for the art faculty and for the University population at large. The library's 50,000 slides include examples of art from the prehistoric to contemporary eras. Faculty members may borrow slides for two days. Students may borrow slides for one day for class presentations.

Hours are Monday through Thursday from 8:00 a.m. until 4:00 p.m. Contact slide librarian at 898-5532.

General Departmental Information

1. Students majoring in the department, or who are taking one or more art courses, may be required to attend vari-

- ous extracurricular activities including, but not limited to, exhibitions, films, and lectures during the semester.
2. The Art Department reserves the right to retain certain selected examples of student work for teaching purposes and as a part of its permanent collection.
 3. Students will be responsible for the purchase of certain materials in many courses as required by the instructor.
 4. Various courses offered within the department may require of all students enrolled the effective use of communication skills, both written and verbal, which reflect university-level abilities.
 5. A minor with an emphasis in drawing will be permitted only if 9 hours are taken **beyond** ART 1620, 1640, and 2620.
 6. Students majoring in Art with a Studio concentration are required to participate in a Studio Portfolio Review.
 7. ART 4000 (Workshop) and 4640 (Advanced Art Problems) may be taken for a maximum of 9 hours each, no more than 3 hours per semester, and still count for undergraduate credit and graduation.
 8. Crafts-media courses, levels I and II, which include book arts and clay may be taken without prerequisites by **non-art majors** when so designated in the class schedule.
 9. All courses are offered on a laboratory basis except ART 1910, 1920, 1930, 2900, 3800, 3870-3872, 3880, 3990, 4800, 4890, 4900, 4910, 4920, 4940, and 4960.
 10. The Art Department affirms that a theoretical and working understanding of the historical meanings and studio applications of the human image are critical in the education of visual art students. To develop such an understanding, Art Department courses often utilize images of clothed and unclothed human figures and, in certain studio classes, live nude models.

Major in Art History

The B.A. program in Art History is designed for those who wish to pursue careers in museums, galleries, or arts organizations and/or pursue further study at the graduate level. All students pursuing a major in Art History are required to complete the General Education requirements as specified by the department. Students should consult with their advisors each semester in order to plan their schedules of courses.

Students majoring in Art History may elect a general track with no concentration or choose from concentrations in Modern and Contemporary; Medieval and Renaissance; and Non-Western: pre-Columbian, Latin American, African, and African American. Art History majors must maintain a GPA of at least 2.50 in the major and complete a senior thesis before graduation.

Art History

The major in Art History requires the completion of a minimum of 37 semester hours in the Art Department.

1. Major core of 18 hours:
 - a. 12 hours of art history courses: ART 1910, 1920, 1930, and 3940
 - b. HIST 1020
 - c. PHIL 2110

2. a. Concentration of 25 semester hours chosen from the following:
 - Modern and Contemporary**
ART 3880, 3990, 4880, 4900, 4910, 4920, 4940, 4960*
 - Non-Western**
ART 3870, 3871, 3872, 3880, 4870, 4880, 4910, 4940, 4960*
 - Medieval and Renaissance**
ART 3760, 3860, 3910, 3960, 4910, 4940, 4960*
 - *May be repeated for up to 10 hours credit
- b. General track with no concentration
3. A minor of at least 15 hours taken from courses in art or another liberal arts discipline approved by the student's academic advisor
4. General electives of 9 hours
5. Foreign language courses in French, German, or Spanish of at least 12 hours in a single language; two courses must be at the intermediate or advanced level.

Minor in Art History

A minor in Art History requires the following sequence of courses: ART 1910, 1920, and 1930, followed by 9 hours of elective, upper-division art history courses.

Courses in Art [ART]

- 1030 Orientation to Art.** Three credits. An introduction to art structure and styles of art; relationships between past ideas and current trends.
- 1610 Two-Dimensional Design.** Three credits. The principles and techniques of design and their application to two-dimensional art forms.
- 1620 Drawing I.** Three credits. Develops observational drawing skills and a formal drawing vocabulary; introduces various drawing materials.
- 1630 Three-Dimensional Design.** Three credits. Prerequisite: ART 1610. Emphasis on elements of design as they operate in the three-dimensional environment.
- 1640 Drawing II.** Three credits. Prerequisites: ART 1610 and 1620. A continuation of ART 1620 with specific emphasis placed on drawing processes and expression.
- 1910 Art History Survey I.** Three credits. Survey of the non-Western arts of Africa, the Americas, Asia, and Oceania from ancient to modern times.
- 1920 Art History Survey II.** Three credits. Survey of the arts of the Western tradition from the Paleolithic era through the Gothic period.
- 1930 Art History Survey III.** Three credits. Prerequisite: ART 1920. Survey of the arts of the Western tradition from the late Gothic period to the present.
- 2105 Introduction to Latin American Studies.** Three credits. (Same as SPAN 2105, PS 2105, SOC 2105, ANTH 2105, GEOG 2105.) A multidisciplinary, team-taught introduction to Latin America. Covers the cultures and societies of the region in terms of pre-history, history, geography, politics, art, languages, and literatures. Required course for all Latin American Studies minors.
- 2130 Silkscreen.** Three credits. Prerequisites: ART 1610, 1620, 1630, and 1640 or permission of instructor. An introduction to printmaking, including photo-silkscreen using water-based inks. Handmade stencils used as well as those generated by computer and copy machine.

- 2200 Introduction to Art Education.** Three credits. Examines the recent history and contemporary theories of art education, with special emphasis on the essential content of discipline-based art education (aesthetics, criticism, history, and production); introduces general curricular concerns, assessment, and advocacy issues.
- 2210 Art Activities and Appreciation for Elementary School.** Three credits. Emphasizes art production skills through introduction to design elements and principles and experimentation with a variety of art media and processes appropriate for children; introduces strategies for understanding and appreciating works of art.
- 2230 Art for Early Childhood.** Three credits. Prerequisite: TXMD 1610 or permission of instructor. Art appreciation and activities for early childhood teachers to plan, implement, and evaluate art programs developmentally appropriate for young children.
- 2310 Graphic Design Technologies.** Three credits. Procedures involved in the production of graphic design materials by means of computer. Basics of word processing, drawing, and page layout programs for graphic design.
- 2325 Typographic Design.** Three credits. Prerequisites: ART 1610, 1620, 2310, and permission of instructor. An introduction to typography including the history, usage, and anatomy of letterforms. Projects focus on creative problem-solving using type as image as well as a means of communication. Projects range from word interpretation to page layout using industry-standard applications.
- 2510 Sculpture I.** Three credits. Prerequisites: ART 1610, 1620, 1630, and 1640 or permission of instructor. Processes and techniques used in sculpture including modeling, welding, and wood construction.
- 2620 Color Drawing.** Three credits. Prerequisites: ART 1610, 1620, and 1640. A culmination of the foundation sequence with emphasis on formal and expressive solutions to color and compositional drawing problems.
- 2710 Painting I.** Three credits. Prerequisites: ART 1610, 1620, 1630, and 1640 or permission of instructor. Introduction to painting techniques in particular media with emphasis on basic representational skills, awareness of formal issues, and vocabulary specific to particular media.
- 2810 Throwing.** Three credits. Prerequisites: ART 1610, 1620, 1630, and 1640. Basic processes and techniques of creating three-dimensional clay forms on the wheel (cylinders, bowls, and mugs). Some basic hand-building methods introduced.
- 3140 Etching and Intaglio.** Three credits. Prerequisites: ART 1610, 1620, 1630, and 1640 or permission of instructor. A printmaking course introducing etching, aquatint, soft-ground, drypoint, photoetching (intaglio-type). A non-toxic approach is stressed, substituting high-quality acrylic resists, vegetable oils, salts, and film for traditional toxic grounds, solvents, acids, and chemicals.
- 3200 Art Education for Teachers.** Three credits. Lecture class with hands-on component designed to inform about the role of art in the life of the child; exposure to art history and appreciation; children as image makers; the importance of curiosity, observation, and imagination to the child and classroom; and methodology related to the integration of visual art into the classroom.
- 3210 Elementary Art Education Methods.** Three credits with lab. Prerequisite: ART 2200. Investigates child development theories and concerns related to children, the elementary school culture, curriculum development and implementation, and teaching and management strategies. Materials and processes appropriate to K-6 art education explored in studio lab.
- 3220 Secondary Art Education Methods.** Three credits. Prerequisites: ART 2200 and 3210. Focuses on the nature of middle and high school students, the secondary school culture, curriculum development and implementation, and teaching and management strategies. Materials and processes appropriate to 7–12 art education explored in studio lab.
- 3230 Art Education Practicum.** Three credits. Prerequisites: ART 2200, 3210, and 3220. Participation in the K–12 art classroom setting with class discussions and readings about the teaching experience. Advanced art curriculum development for the K–12 level.
- 3240 Curriculum Design for Aesthetics and Criticism in Art Education.** Three credits. Prerequisites: All required foundation and survey courses: ART 1610, 1620, 1630, 1640, 1910, 1920, 1930, 2200, 2510, and 2710. Effective strategies for teaching aesthetics and art criticism to K–12 students through curriculum development, research-based learning, and classroom teaching opportunities.
- 3325 Word and Image.** Three credits. Prerequisites: ART 2325 and permission of instructor. Explores the relationship between word and image. Projects focus on visual language, concept, formation, and technical skills. Various design methodologies covered using industry-standard applications. Current designers and design trends introduced.
- 3330 Portfolio I.** Three credits. Prerequisites: ART 2320, 3320, and portfolio review after both 2320 and 3320 (or for transfer students, permission of instructor and portfolio review). The beginning of portfolio-based problems, more advanced and complex conceptual skills, production techniques, and an introduction to the offset printing process.
- 3520 Sculpture II.** Three credits. Prerequisites: ART 1620, 1630, 1640, and 2510 or permission of instructor. Introduction to the processes and techniques used in sculpture, including casting techniques; subtractive and constructive experiences with a variety of materials.
- 3530 Sculpture III.** Three credits. Prerequisites: ART 2510 and 3520 or permission of instructor. Development of concepts and techniques with primary emphasis on wood sculpture. Wood construction, carving, laminating, and subordinate use of other sculpture materials.
- 3550 Book Arts I.** Three credits. Prerequisites: ART 1610, 1620, and 1630 or permission of instructor. An introduction to basic processes involved with papermaking, bookbinding, and using paper as a creative medium.
- 3560 Drawing III.** Three credits. Prerequisites: ART 1610, 1620, 1630, 1640, and 2620. An advanced course in drawing with an emphasis on the creation of original imagery and the development of the ability to render images objectively using a variety of methods and media.
- 3610 Introduction to Computer-Assisted Art.** Three credits. Prerequisites: ART 1610, 1620, 1630, and 1640 or permission of instructor. Explores the use of the computer in relation to art and design concepts in two- and three-dimensional media.
- 3620 Intermediate Computer-Assisted Art.** Three credits. Prerequisites: ART 1610, 1620, 1630, 1640, and 3610. Computer-generated or assisted art work. Development of original work in art or design.

- 3650 Figure Drawing.** Three credits. Prerequisite: ART 2620. Introduction to concepts. Specific concepts include gesture and expression, spatial structure and proportion, and the effects of light and drapery on the human form.
- 3720 Painting II.** Three credits. Prerequisite: ART 2710. A continuation of ART 2710 with additional attention paid to individual expression and art historical perspectives.
- 3730 Painting III.** Three credits. Prerequisite: ART 3720 or permission of instructor. The creative process, idea development, and project planning in painting.
- 3760 The Age of Chivalry.** Three credits. Prerequisite: ART 1920 or permission of instructor. Art from the age of the Crusades and Pilgrimages and Romanesque and Gothic periods as viewed from both European and Islamic perspectives.
- 3770 Letterpress I.** Three credits. Prerequisite: ART 3550 or permission of instructor. Introduction to hand papermaking processes and letterpress printing using raised type to form text and relief printing processes to create images.
- 3820 Handbuilding.** Three credits. Prerequisites: ART 1610, 1620, 1630, and 1640. Studio experiences in designing and creating three-dimensional ceramic forms emphasizing techniques of hand construction. Some basic techniques introduced on the wheel.
- 3830 Intermediate Clay I.** Three credits. Prerequisites: ART 2810, 3820, and permission of instructor. Studio experiences in designing, forming, and decorating functional/non-functional forms. Introduction to some basic materials processes (clay and glaze formulation, and firing techniques).
- 3860 Northern Renaissance.** Three credits. Prerequisite: ART 1930 or permission of instructor. Art of Northern Europe from the late fourteenth century through the sixteenth century focusing on architecture, sculpture, and painting from England, France, Germany, and the Low Countries.
- 3870 Native American Art.** Three credits. Prerequisite: ART 1910 or permission of the instructor. Survey of the arts of indigenous cultures of North America.
- 3871 Mesoamerican Art.** Three credits. Prerequisite: ART 1910 or permission of the instructor. Survey of pre-Columbian arts of Mesoamerica from the Olmec to the Mexica.
- 3872 Andean Art.** Three credits. Prerequisite: ART 1910 or permission of the instructor. Survey of the pre-Columbian arts of Peru from the Chavin to the Inca.
- 3880 Latin American Art.** Three credits. Prerequisite: ART 1930 or permission of instructor. A survey of the art of Latin America from the period of Independence (1821) to the present, focusing on architecture, sculpture, and painting from Mexico through South America. Impact of these cultural expressions on Hispanic/Chicano/Latino arts of the United States.
- 3910 Italian Renaissance Art History.** Three credits. Prerequisite: ART 1930 or permission of instructor. Examination of the visual arts of the Italian Renaissance (c. 1300–1600 CE).
- 3920 Art History Visual Resources Practicum.** Three credits. Prerequisites: ART 1910, 1920, 1930, and 3940; Art History majors only. Practical visual resources management course for students in a professional setting. Theory, standards, techniques, and management of digital and analog image collections in academic or not-for-profit settings.
- 3930 Interactive Design I.** Three credits. Prerequisites: ART 1610, good working knowledge of digital imaging, and permission of instructor. Multimedia design, including the design, planning, and creation of web sites.
- 3940 Art History Methods.** Three credits. Prerequisite: ART 1930 or permission of instructor. Considers the historical and philosophical foundations of art history as a modern discipline as well as the various interpretive methods used by art historians.
- 3960 The Art of Books.** Three credits. Prerequisite: ART 1930 or permission of instructor. Interdisciplinary investigation of the forces which have conditioned the composition, production, and consumption of the Western book from antiquity to the present. Emphasis on such transitional phases as the replacement of the roll by the codex in the fourth century and the fifteenth-century advent of printed book which replaced handwritten ones.
- 3990 Art of the United States.** Three credits. Prerequisite: ART 1930 or permission of instructor. Survey of American painting, sculpture, and architecture from the Colonial period to the Armory Show (1913).
- 4000 Workshop.** One to three credits. Subject matter and credit to be determined by the instructor. The workshop may be conducted in the area of art education or any art discipline. (A maximum of 9 credits may be applied toward a degree.)
- 4100 Lithography.** Three credits. Prerequisites: ART 1610, 1620, and 2130. An intermediate course in printmaking. The making and printing of lithographic images on stones and plates, including both traditional and contemporary techniques such as photolithography, transfer lithography, and color lithography.
- 4110 Advanced Book Arts.** Three credits. Prerequisite: ART 3550. Further work with papermaking, bookbinding, and the production of artist's books.
- 4120 Intermediate Printmaking.** Three credits. Prerequisites: ART 2130, 3140, and 4100 or permission of instructor. Further work in one or more of the following media: silkscreen, intaglio, lithography, or relief printmaking.
- 4130 Advanced Printmaking.** Three credits. Prerequisite: ART 4120. Advanced work in one of the printmaking media as described in ART 4120.
- 4140 Advanced Study in Printmaking.** Three credits. Prerequisite: ART 4130. Intensive independent research in one of the areas chosen by the student and planned in consultation with the instructor.
- 4280 Digital Illustration.** Three credits. Prerequisites: ART 1610, 1620, 1640, and 2310; permission of instructor required. Vector software and the conceptualization, technical skills, and professional practices of digital illustration.
- 4290 Beginning Illustration.** Three credits. Prerequisites: ART 1610, 1620, 1630, and 1640; ART 3330 for graphic design majors. Introduces basic methods, materials, and business practices of illustration, with an emphasis on development of rendering skills.
- 4300 Advanced Illustration.** Three credits. Prerequisite: ART 4290 or permission of the instructor. Continued exploration of methods and materials with an emphasis on development of a personal style.
- 4310 Portfolio II.** Three credits. Prerequisite: ART 3330. Continued production of portfolio-based problems with increased emphasis on advanced design skills related to the specific needs of the

workplace. Includes basic collateral problems, ad campaigns, corporate identity, signage, plus a self-promotional package.

- 4320 Senior Project.** Three credits. Prerequisite: ART 4310 or permission of instructor. Following a portfolio review, each class member will devise a project that conceptually and visually addresses his or her design/illustration goals.
- 4330 Internship.** Three credits. Prerequisites: Senior standing and permission of the internship coordinator. Advanced students gain practical experience in a professional setting as an intern. Approximately 150 work hours required for the semester.
- 4390 Interactive Design II.** Three credits. Prerequisites: ART 3930 and permission of instructor. An intermediate interactive design class with an emphasis on interface design. Focuses on design, planning, and creation of Web sites using industry-standard Web design applications.
- 4400 Interactive Design III.** Three credits. Prerequisites: ART 3930 or 4390 and permission of instructor. An advanced interactive design class that emphasizes the design and implementation of visually engaging, immersive environments. Students work individually and as teams using industry-standard Web design applications to create stand-alone and Web projects.
- 4510 Sculpture IV.** Three credits. Prerequisites: ART 2510 and 3520 or permission of instructor. Development of concepts and techniques with primary emphasis on metal sculpture. Gas and electric welding, fabricating, grinding, finishing, and subordinate use of other sculpture materials.
- 4520 Sculpture V.** Three credits. Prerequisites: ART 2510 and 3520 or permission of instructor. Development of concepts and techniques with primary emphasis on casting activities in the foundry; covers various metal casting techniques and subordinate use of other materials.
- 4530 Sculpture VI.** Three credits. Prerequisites: ART 3530, 4510, and 4520 or permission of instructor. Problems in sculpture selected by the student after approval by the instructor.
- 4640 Advanced Art Problems.** One to three credits. Structure and content determined by the art faculty on the basis of individual need. The student should be prepared to do independent research and experimentation in the area selected. (A maximum of 9 credits may be applied to a degree.)
- 4710 Painting IV.** Three credits. Prerequisite: ART 3730 or permission of instructor. Projects in painting; content of the course is planned by the student under supervision of the instructor. A final paper is required.
- 4720 Painting V.** Three credits. Prerequisite: ART 4710 or permission of instructor. Independent studies course in painting which continues the concerns of Painting IV. A final paper is required.
- 4730 Painting VI.** Three credits. Prerequisite: ART 4720 or permission of instructor. Directed individual study; a continuation of Painting IV at a more advanced level. A final paper is required.
- 4770 Letterpress II: The Tulip Poplar Press.** Three credits. Prerequisite: ART 3770. An advanced course in letterpress printing with an emphasis on the creative process of collaboration and on designing for the marketplace. Students work as apprentices for the Tulip Poplar Press to design and produce limited edition publications for the marketplace.
- 4810 Intermediate Clay II.** Three credits. Prerequisites: ART 3830 and permission of instructor. Directed individual studies of problems mutually agreed upon by the student and course instructor.
- 4820 Advanced Clay.** Three credits. Prerequisites: ART 4810 and permission of instructor. Further work as described in Intermediate Clay II.
- 4830 Advanced Study of Clay.** Three credits. Prerequisites: ART 4820 and permission of instructor. Further work as described in Intermediate Clay II. Written paper and exhibition required.
- 4870 African Art.** Three credits. Prerequisite: ART 1910 or permission of instructor. Survey of visual art from the African continent and an examination of selected artists of the African diaspora. Discussion of ancient through contemporary artistic production, with focus upon nineteenth and twentieth centuries.
- 4880 African American Art.** Three credits. Prerequisite: ART 1930 or permission of instructor. An art historical survey of African American culture and visual arts, beginning with eighteenth century expressions in painting, sculpture, and the decorative arts, but focusing on the twentieth century expressions.
- 4900 Nineteenth-Century Art.** Three credits. Prerequisite: ART 1930 or permission of the instructor. Examines visual arts of the nineteenth century from Europe, the United States, Africa, or the Americas. Topics will vary according to areas of expertise of the professor.
- 4905 Survey of Women Artists: Renaissance to Modern.** Three credits. Prerequisite: ART 1930 or permission of instructor. Painting and sculpture produced by women artists from Europe and the Americas during the period from the Renaissance (1400) to the Modern era (1945).
- 4910 Women in Art.** Three credits. Prerequisite: ART 1930 or permission of instructor. An examination of the contributions of women to the art world from a feminist perspective. Specific course content varies.
- 4920 Contemporary Art.** Three credits. Prerequisite: ART 1930 or permission of instructor. Western visual art movements and issues in American painting and sculpture in the twentieth century.
- 4940 Special Studies in Art History.** Three credits. Prerequisite will vary. Content varies. When offered, particular topics addressed are indicated by the course title in the schedule book. Depending on the nature of the material to be covered, prerequisites may be imposed by the instructor. Can be repeated for up to 9 hours.
- 4960 Independent Studies in Art History.** One to three credits. Prerequisites: ART 1930 and signed permission of instructor. Senior thesis and other investigations into art history under the direction of one of the art history faculty. The topic(s) of investigation must be agreed upon by both student and instructor prior to registration. Can be repeated for up to 10 hours.

Graduate Study

The department offers a minor at the graduate level. Requirements and a list of courses offered for graduate credit are published in the Graduate Catalog.